

Di-O-Matic Announces Immediate Availability of Morph-O-Matic version 1.5

Montreal, Qc – October 22, 2003 – Di-O-Matic, a leading developer of character animation software, announced today immediate availability of Morph-O-Matic version 1.5 for 3ds max, a major point release in the company's award-winning character animation product line.

Morph-O-Matic is the award-winning progressive morphing engine for 3ds max. It works by allowing multiple morph targets per channel, which produces far smoother and more natural animation than what standard linear-based morph engines can offer. Morph-O-Matic also contains an advanced keyframing system enabling users to create and restrict morph keys to a specific channel or group of channels through a non-modal floating panel. Finally, Morph-O-Matic fully supports morphing of any types of objects or materials inside of 3ds max.

“Morph-O-Matic provided a faster solution with more possibilities, a better interface, and nice floaters with sliders. You need smooth playback while animating complex facial animation and Morph-O-Matic provided it. It's faster and smoother than any other existing morphing solution for 3ds max.” explains Marlon Nowe, Lead Character Animator at Blur Studio.

Included in this new version are workflow enhancements such as improved morph targets extraction for more flexibility and easiest scene management. Morph-O-Matic v1.5 has been enhanced with new features that make it easier for modellers and animators to create and animate morph targets. Enhancements include:

- New Float licensing scheme: Morph-O-Matic now uses the ALP Server, the new floating license scheme recently developed by Di-O-Matic in concert with Mankua
- Enhanced Material Blending
- Improved morph target extraction

To learn more about Morph-O-Matic, visit www.di-o-matic.com/MorphOMatic

Trial Version and Upgrade

A 30 days limited trial version of Morph-O-Matic v1.5 as well as a FREE upgrade for existing customers of Morph-O-Matic are available at www.di-o-matic.com/download

Pricing and availability

Morph-O-Matic v1.5 is currently available through most Discreet distributors and resellers as well as directly from the Di-O-Matic corporate web site at www.diomatic.com. The current suggested retail price is set to \$ 199.00

To find a reseller near you: please visit www.diomatic.com/resellers

About Di-O-Matic Inc.

Di-O-Matic, Inc. develops high-end character animation plug-ins for Discreet's 3ds max product line as well as training CDs for various 3D software applications. Di-O-Matic believes that character animation should be easy and fun and its tools are designed to bring efficient character setups into your workflow. Visit Di-O-Matic website at www.diomatic.com

© 2003 Di-O-Matic, Inc.
3ds max and character studio, are registered trademarks and Discreet
is a trademark of Autodesk/Discreet in the USA and/or other countries.