

Di-O-Matic Announces Immediate Availability of Facial Studio version 1.5

Montreal, Qc – November 12, 2003 – Di-O-Matic, a leading developer of character animation software, announced today immediate availability of Facial Studio version 1.5 for 3ds max, a major point release in the company's award-winning character animation product line.

Facial Studio v1.5 improves the technical and artistic quality of facial modeling and animation as well as accelerates production cycles. More than 500 facial controls (eyes, nose, mouth, jaw, chin, ears, cheeks, forehead, eyebrows, overall head shape, teeth, tongue, as well as controlling the shading, the textures and the muscles animation) are part of Facial Studio; these allow 3D artists to create any type of face and head, from hyper-realistic to cartoon, whatever the age, gender or ethnicity of the character.

Included in this new version is improved support for lipsync tools like Voice-O-Matic, Di-O-Matic's lipsync plugin for 3ds max, and workflow enhancements such as a new low resolution model for more fast deformations and visual feedback. Facial Studio v1.5 has been enhanced with new features that make it easier for modellers and animators to create and animate high quality 3d heads in 3ds max. Enhancements include:

- New Float licensing scheme: Facial Studio now uses the ALPServer, the new floating license scheme recently developed by Di-O-Matic in concert with Mankua
- New low resolution head model
- Improved UVW coordinates
- Many new sample heads

To learn more about Facial Studio , visit www.di-o-matic.com/fs.html

Trial Version and Upgrade

A 30 days limited trial version of Facial Studio v1.5 as well as a FREE upgrade for existing customers of Facial Studio are available at www.di-o-matic.com/download

Pricing and availability

Facial Studio v1.5 is currently available through most Discreet distributors and resellers as well as directly from the Di-O-Matic corporate web site at www.diomatic.com. The current suggested retail price is set to \$ 699.00

To find a reseller near you: please visit www.diomatic.com/resellers

About Di-O-Matic Inc.

Di-O-Matic, Inc. develops high-end character animation plug-ins for Discreet's 3ds max product line as well as training CDs for various 3D software applications. Di-O-Matic believes that character animation should be easy and fun and its tools are designed to bring efficient character setups into your workflow. Visit Di-O-Matic website at www.diomatic.com

Di-O-Matic's client includes: A. Film, Blur, Blizzard, Rainbow Studios, Viewpoint, Big Huge Games, Westwood, Eutechnyx, and Ubi Soft, amongst many others.

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