

Di-O-Matic announces the Character Pack, the most complete character animation plug-ins suite for 3ds max

Los Angeles, E3 – May 11th, 2004 – Di-O-Matic, a leading developer of character animation software, announced today the upcoming release of the **Character Pack**, an all in one suite gathering all the plug-ins the company has developed until now and much more.

Very soon, all the useful tools 3D animators need to create amazing characters will be available in only one CD and within one single installer. Award-winning character animation plug-ins such as Facial Studio, Voice-O-Matic, Morph Toolkit, Morph-O-Matic, Cluster-O-Matic and the newest Hercules will make this pack the 3D animators' best friend.

To accommodate today studios needs such as game creators and VFX houses, the Character Pack users will receive a 600\$ added value extra package : a training CD, a one year VIP membership card and many others tools.

The Character Pack includes indeed a very complete and powerful training CD that explains each plug-in in details, how to use them all together and how to take advantage of their production proven features within your production pipeline. And to use Di-O-Matic technologies even better, all the Character pack users will have the privilege to get a one-year VIP membership card giving free access to all registered plug-ins upgrades, beta tests and other next generation 3D tools.

Stay tune, more details about the Di-O-Matic Character Pack will be revealed in the coming weeks...

Learn more about Di-O-Matic character animations plug-ins [here](#).

Pricing and Availability

The Di-O-Matic Character Pack is currently in final development stage and the release date is planned soon. The suggested retail price is set to \$ 1999.00.

The Character Pack will be offered through most Discreet worldwide product distributors and resellers as well as directly from the Di-O-Matic corporate web site at www.di-o-matic.com

To find a reseller near you, please visit www.di-o-matic.com/resellers/

About Di-O-Matic Inc.

Di-O-Matic, Inc. develops high-end character animation software for different platform such as Discreet's 3ds max, Macromedia Flash MX; as well as training CDs for various 3D software applications. Di-O-Matic believes that character animation should be easy and fun and its tools are designed to bring efficient character setups into your workflow.

Visit Di-O-Matic website at www.di-o-matic.com

Di-O-Matic's client includes: A. Film, Blur Studio, Blizzard, Rainbow Studios, Viewpoint, Big Huge Games, Virgin Lands, Eutechnyx, and Ubi Soft, amongst many others.

© 2004 Di-O-Matic, Inc.

All trademarks and registered trademarks previously cited are the property of their respective owners

