For immediate Release

Di-O-Matic Releases Voice-O-Matic
New Lip Sync Tools won't leave your Characters Speechless

Copenhagen – 3D Festival – May 8, 2003 – Di-O-Matic is pleased to announce the immediate availability of their new lip sync automation plug-in for **3ds max** called **Voice-O-Matic**.

In their continued efforts to raise the bar in the high-end character animation arena, Di-O-Matic has developed this revolutionary new extension that contains an easy-to-use but powerful core that automates the process of lip synchronization for your animated characters directly inside of **3ds max**.

Voice-O-Matic simply takes lip synchronization to a new level by using an intelligent phonetic engine that can break down audio files cleanly and automatically assign correct phonemes (up to 40 of them) to make your characters talk in just minutes. It also has impressive language support and can handle French, Spanish, German and Italian as well as English. Animators can quickly tweak their results with standard Bezier curve controls and sophisticated smoothing algorithms so that the fine-tuning process is painless. And since it fully supports all current morphing technologies like the Morpher modifier, Morph-O-Matic, and Facial Studio, you won't have to worry about changing your production pipeline just so you can use it.

"Few are the occasions when a product provides a top-notch performance, incredible ease of use, and an extremely intuitive workflow" said Sergio Muciño, Discreet Training Specialist, "Voice-O-Matic provides all that and more! Voice-O-Matic is an incredible solution to lip-sync work within 3ds max."

To learn more about this exciting new technology, visit **www.di-o-matic.com/voice**

Pricing and Availability

Voice-O-Matic is currently available through most Discreet worldwide product distributors and resellers as well as directly from the Di-O-Matic corporate web site at **www.diomatic.com**. The current suggested retail price is set to $ 299.00.

To find a reseller near you : please visit **www.diomatic.com/resellers/**

About Di-O-Matic Inc.

Di-O-Matic, Inc. develops high-end character animation plug-ins for Discreet's 3ds max product line as well as training CDs for various 3D software applications. Di-O-Matic believes that character animation should be easy and fun and its tools are designed to bring efficient character setups into your workflow. Visit Di-O-Matic website at **www.diomatic.com**

Di-O-Matic's client includes: A. Film, Blur, Blizzard, Rainbow Studios, Viewpoint, Big Huge Games, Westwood, Eutechnyx, and Ubi Soft, amongst many others.